

# The GUIDO Music Notation Format

## Additionnal and new specifications

Supported by the [GUIDO Engine](#) version 1.5.2  
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1. Meter
  2. Tuplet
  3. Staff format
  4. Accelerando / Ritardando
  5. Marcato
  6. Crescendo
  7. Accolade
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### 1. Meter

`\meter<type, size, autoBarlines>`

Sets the meter of the voice. Meter can be complex : numerator can be a sum. See examples.

- **Parameters** (in the order of their default positions):
  - **type** (optional) - meter type
    - value type: **string**
    - default value: "4/4"
  - **size** (optional) - graphic size of the meter
    - value type: **unit**
    - default value: 1
  - **autoBarlines** (optional) - sets auto barlines on or off
    - value type: **string**
    - standard values:
      - "on"
      - "off"
    - default value: "on"
- **Range:** none
- **Semantics:**
  - Meter corresponds to the segmentation of music part's duration.
- **Examples:**
  - [ \meter<"2+2+3/4"> a a c2 a1 e2 e d c ]



◦ [ \meter<"C"> a b c d e ]



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### 2. Tuplet

`\tuplet<format, dy1, dy2, lineThickness, bold, textSize>(notes)`

Sets a tuplet.

- **Parameters** (in the order of their default positions):
  - **format** (optional) - meter format
    - value type: **string**
    - syntax: "[leftBrace][numerator]:[denominator][rightBrace]"
    - examples:
      - "3"
      - "3:5"
      - "2:7"
    - default value: "--"
  - **dy1, dy2** (optional) - graphic vertical offsets of the two ends of the tuplet's line (defines tuplet's line slope)
    - value type: **unit**
    - default value: 0

- **lineThickness** (*optional*) - graphic thickness of *tuplet's line*
  - *value type*: **unit**
  - *default value*: **0.08**
- **bold** (*optional*) - defines if the text is bold or not
  - *value type*: **string**
  - *standard values*:
    - "true"
    - "false"
  - *default value*: "false"
- **textSize** (*optional*) - graphic size of the text
  - *value type*: **unit**
  - *default value*: **1**
- **Range:** *obligatory*
- **Semantics:**
  - A *tuplet* corresponds to any rhythm that involves dividing the beat into a different number of equal subdivisions from that usually permitted by the time-signature.
- **Examples:**

◦ [ \tuplet<"3-", textSize=1.5, bold="true", lineThickness=0.2, dy1=10> (a/3 a a) ]



◦ [ \tuplet<"2:5-", dy1=7, dy2=9> (g b b) ]



### 3. Staff format

\staffFormat<*style*, *size*, *lineThickness*>

Changes the appearance of the staff.

- **Parameters** (*in the order of their default positions*):

- **style** (*optional*) - staff style
  - *value type*: **string**
  - *syntax*: "[*n*-lines]", where *n* is the number of lines to display
  - *default value*: "5-lines"
- **size** (*optional*) - graphic size of the staff
  - *value type*: **unit**
  - *default value*: **1**
- **lineThickness** (*optional*) - defines the staff lines thickness
  - *value type* **unit**
  - *default value*: **0.08**

- **Range:** *none*

- **Examples:**

◦ [ \staffFormat<size=5pt, lineThickness=0.3> c d e f g a h c2 ]



◦ [ \staffFormat<style="1-line"> \clef<"none"> g g g g g e h ]



## 4. Accelerando - Ritardando

\accel<dx, dy, color, tempo, abstempo, font, fattrib, fsize>(notes)

\rit<dx, dy, color, tempo, abstempo, font, fattrib, fsize>(notes)

Places the text "accel." or "rit." under the staff where it occurs, and draws a dotted line to the end position.

- **Parameters** (in the order of their default positions):

- **dx, dy** (optional) - graphic offsets of the *accelerando / ritardando*
  - value type: **unit**
  - default value: **0**
- **color** (optional) - graphic color of the *accelerando / ritardando*
  - value type: **color string**
  - default value: "**black**"
- **tempo** (optional) - tempo for the beginning note
  - value type: **tempo string**
  - examples:
    - "**60**"
    - "**80**"
  - default value: ""
- **abstempo** (optional) - tempo for the ending note
  - value type: **tempo string**
  - examples:
    - "**60**"
    - "**80**"
  - default value: ""
- **font** (optional) - the font name for the text *accel* or *rit*
  - type value: **font string**
  - examples:
    - "**Arial**"
    - "**Andalus**"
  - default value: "Times new Roman"
- **fattrib** (optional) - the font attributes
  - value type: **attributes string**
  - standard values:
    - "**b**" (for bold)
    - "**i**" (for italic)
  - default value: ""
- **fsize** (optional) - the font size
  - value type: **unit**
  - default value: **9pt**

- **Range:** obligatory

- **Semantics:**

- Acceleration or deceleration within a group of notes.

- **Examples:**

- [ \rit<fattrib="b">(e g b f a) \accel<tempo="60", color="red", abstempo="80", dy=22, font="Andalus">(e d e2 e3 f1 a) ]



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## 5. Marcato

\marcato<position, dx, dy>(notes)

Places a *marcato* on a note.

- **Parameters** (in the order of their default positions):

- **position** (optional) - *marcato* position
  - value type: **string**
  - standard values:
    - "**above**"
    - "**below**"
  - default value: "", let the *marcato* places itself automatically
- **dx, dy** (optional) - graphic offsets of the *marcato*
  - value type: **unit**
  - default value: **0**

- **Range:** obligatory

- **Semantics:**

- The *marcato* is a musical instruction indicating a note, chord, or passage which has to be played louder or more forcefully than surrounding music.

- **Examples:**

- [ \marcato(b) \marcato(a) \marcato<position="above", dy=4>(a) \marcato<"below", dx=3, dy=-4>(b) ]



## 6. Crescendo - Decrescendo

\cresc<*dx1, dx2, dy, deltaY, color*>(notes)

\decresc<*dx1, dx2, dy, deltaY, color*>(notes)

Places a *crescendo* / *decrescendo* under selected notes.

- **Parameters** (in the order of their default positions):

- ***dm*** (optional) - dynamic marking, displays intensity at the symbol's right
  - value type: **intensity string**
  - examples:
    - "ppp"
    - "f"
    - "mf"
  - default value: ""
- ***dx1*** (optional) - graphic horizontal offset of the symbol's left
  - value type: **unit**
  - default value: **0**
- ***dx2*** (optional) - graphic horizontal offset of the symbol's right
  - value type: **unit**
  - default value: **0**
- ***dy*** (optional) - graphic vertical offset of the symbol
  - value type: **unit**
  - default value: **0**
- ***deltaY*** (optional) - graphic vertical spacing between the two symbol's lines
  - value type: **unit**
  - default value: **3**
- ***color*** (optional) - graphic color of the symbol
  - value type: **color string**
  - default value: "**black**"
- ***size*** (optional) - graphic size of the marking
  - value type: **unit**
  - default value: **1**

- **Range:** obligatory

- **Semantics:**

◦ The *crescendo* (*decrescendo*) marks a passage of a music during which the volume gradually increases (decreases).

- **Examples:**

- [ \cresc<*dm="ff*", *dx1=2, dx2=-4, dy=1.5, deltaY=5, color="red, size=1.5*>(a b c) ]



[ \decresc<*thickness=0.5*>(a f/2 f/4 empty) ]



## 7. Accolade

\accol<*id, range, type, dx*>

Changes the style and position of *accolade(s)* joining the staves.

- **Parameters** (in the order of their default positions):

- ***id*** (required) - accolade's id
  - value type: **integer**
- ***range*** (required) - beginning and ending staves concerned by the *accolade*
  - value type: **string**
  - syntax: "[**m**]-[**n**]" (with **m** the beginning staff, **n** the ending staff)
  - examples:

- "1-3"
- "2-2" (concerns only staff 2)
- **type** (*optional*) - accolade's style
  - *value type:* **string**
  - *standard values:*
    - ""
    - "none"
    - "straightBrace"
    - "thinBrace"
  - *default value:* ""
- **dx** (*optional*) - graphic horizontal offset of the accolade
  - *value type:* **unit**
  - *default value:* 0
- **Range:** none
- **Examples:**
  - { [ \accol<id=1, range="1-3", dx=-4, type="straightBrace"> a b c ], [ \accol<id=2, range="2-3", type="thinBrace"> \clef<"f"> ], [ f f e ] }

