

GuidoQt

1

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Contents

1	Main Page	1
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Chapter 1

Main Page

Here's the documentation of the GUIDO Engine Library's Qt binding classes.

The architecture is divided in 3 levels :

- **Low level:** GSystemQt, GDeviceQt & GFontQt are the Qt implementations of the GUIDO interfaces VGSystem, VGDevice & VGFont.
- **Medium level:** The QGuidoPainter is a wrapper that uses GSystemQt, GDeviceQt & GFontQt.
- **High level:** QGuidoWidget & QGuidoGraphicsItem are ready-to-use QWidget/QGraphicsItem displaying a GUIDO Score.