

The Guido AR Library

Intended to manipulate abstract representations

Operations:

seq	guidoGSeq	(const char* , const char*);
par	guidoGPar	(const char* , const char*);
rpar	guidoGRPar	(const char* , const char*);
head	guidoGHead	(const char* , const char*);
evhead	guidoGEHead	(const char* , const char*);
tail	guidoGTail	(const char* , const char*);
evtail	guidoGETail	(const char* , const char*);
duration	guidoGSetDuration	(const char* , const char*);
transpose	guidoGTranpose	(const char* , const char*);
top	guidoGTop	(const char* , const char*);
bottom	guidoGBottom	(const char* , const char*);
rhythm	guidoApplyRythm	(const char* , const char*);
pitch	guidoApplyPitch	(const char* , const char*);

Guido Project

<https://github.com/grame-cncm/guidolib>

<https://github.com/grame-cncm/guidoar>

