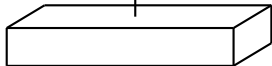
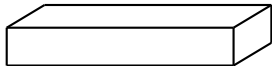


ORIENTATION (1:3, 2) = 0, 0, 1



=



ORIENTATION (1:3, 1) = 0, 0, -1

