

## Box Intersection

```
In[1031]:= boxIntersection[θ_, size_, shape_, cornerRadius_] :=
Module[{list, circleOrigin, lineEquations, edge, rx,
  ry, r, circleEquation, combinedEquation, x, y, R, cutRadius},
If[shape == True,
(*Circle*)
(*Easy: Just get the point on the circle at the given angle.*)
list = {  $\frac{\text{size}}{2} + \frac{\text{size}}{2} \cos[\theta], \frac{\text{size}}{2} - \frac{\text{size}}{2} \sin[\theta]$  };
',
(*Square*)

(*Calculate if the point ends up on the top edge, corner, or right edge.*)
circleOrigin = {size - cornerRadius, 0 + cornerRadius};
lineEquations = {  $\frac{\text{size}}{2} + r \cos[\theta], \frac{\text{size}}{2} + r \sin[\theta]$  };
rx = Solve[0 == lineEquations[[2]], r][[1]];
ry = Solve[size == lineEquations[[1]], r][[1]];
edge = {  $\left(\frac{\text{size}}{2} - r \cos[\theta]\right) /. \text{rx}, \left(\frac{\text{size}}{2} - r \sin[\theta]\right) /. \text{ry}$  };
If[edge[[1]] ≤ circleOrigin[[1]],
(*On the top edge*)
list = {edge[[1]], 0};
',
If[edge[[2]] ≥ circleOrigin[[2]],
(*On the right edge*)
list = {size, edge[[2]]};
',
(*On the corner*)
circleEquation =
(x - circleOrigin[[1]])2 + (y - circleOrigin[[2]])2 == cornerRadius2;
combinedEquation = circleEquation /.
{x →  $\frac{\text{size}}{2} + R \cos[\theta], y \rightarrow \frac{\text{size}}{2} - R \sin[\theta]$  };
cutRadius = R /. Solve[combinedEquation, R][[2]];
list = {  $\frac{\text{size}}{2} + (\text{cutRadius} \cos[\theta]), \frac{\text{size}}{2} - (\text{cutRadius} \sin[\theta])$  };
];
];
list
];
```

```

In[441]:= circleOrigin = {size - cornerRadius, 0 + cornerRadius};
lineEquations = { $\frac{\text{size}}{2} + r \cos[\theta]$ ,  $\frac{\text{size}}{2} + r \sin[\theta]$ };
rx = Solve[0 == lineEquations[[2]], r][[1]];
ry = Solve[size == lineEquations[[1]], r][[1]];
edge = { $\left(\frac{\text{size}}{2} - r * \cos[\theta]\right) /. \text{rx}$ ,  $\left(\frac{\text{size}}{2} - r * \sin[\theta]\right) /. \text{ry}$ }
circleEquation = (x - circleOrigin[[1]])^2 + (y - circleOrigin[[2]])^2 == cornerRadius^2;
combinedEquation = circleEquation /. {x ->  $\frac{\text{size}}{2} + R \cos[\theta]$ , y ->  $\frac{\text{size}}{2} - R \sin[\theta]$ };
cutRadius = R /. Solve[combinedEquation, R][[2]];
list = { $\frac{\text{size}}{2} + (\text{cutRadius} \cos[\theta])$ ,  $\frac{\text{size}}{2} - (\text{cutRadius} \sin[\theta])$ };
output = {FullSimplify[list[[1]], Assumptions -> assumptions],
  FullSimplify[list[[2]], Assumptions -> assumptions]};
output = output /. {size (3 + Cos[2 θ] + Sin[2 θ]) -> a};
output = output /. {-2 cornerRadius (Cos[θ] + Sin[θ]) -> b};
output =
  output /. {(4 cornerRadius - size) size + (-2 cornerRadius + size)^2 Sin[2 θ] -> c};
output = output /. {size Cos[θ] (Cos[θ] - Sin[θ]) -> d};
output = output /. {2 cornerRadius Sin[θ] (Cos[θ] + Sin[θ]) -> e}
Out[445]= { $\frac{\text{size}}{2} + \frac{1}{2} \text{size} \cot[\theta]$ ,  $\frac{\text{size}}{2} - \frac{1}{2} \text{size} \tan[\theta]$ }
Out[450]= { $\frac{1}{4} \left( \text{size} (3 + \cos[2 \theta] + \sin[2 \theta]) + 2 \cos[\theta] \left( -2 \text{cornerRadius} (\cos[\theta] + \sin[\theta]) + \sqrt{(4 \text{cornerRadius} - \text{size}) \text{size} + (-2 \text{cornerRadius} + \text{size})^2 \sin[2 \theta]} \right) \right)$ ,
 $\frac{1}{2} \left( \text{size} \cos[\theta] (\cos[\theta] - \sin[\theta]) + 2 \text{cornerRadius} \sin[\theta] (\cos[\theta] + \sin[\theta]) - \sin[\theta] \sqrt{(4 \text{cornerRadius} - \text{size}) \text{size} + (-2 \text{cornerRadius} + \text{size})^2 \sin[2 \theta]} \right)$ }
Out[455]= { $\frac{1}{4} \left( a + 2 (b + \sqrt{c}) \cos[\theta] \right)$ ,  $\frac{1}{2} \left( d + e - \sqrt{c} \sin[\theta] \right)$ }

```

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## Middle Point

```

In[86]:= middlePoint[size_, radius_] := Module[{},
  { $\frac{\text{size}}{2.0}$ ,  $\frac{\text{size}}{2.0} + \text{size} * \text{radius}$ }
];

```

## Short Point

```
In[87]:= shortPoint[size_, radius_] := Module[{ },
  {  $\frac{\text{size}}{2.0} - \text{size} * \text{radius}, \frac{\text{size}}{2.0}$  }
];
```

## Long Arm End Point

```
In[1359]:= longArmEndPoint[θ_, size_, r_, boxIntersectionEndPoint_, middleEndPoint_] :=
Module[{lineEquation, circleEquation, circleX, circleY, lineX, lineY, x, y},
  (*The line between the middle and long end points.*)
  lineEquation = y - middleEndPoint[[2]] ==
     $\frac{\text{boxIntersectionEndPoint}[[2]] - \text{middleEndPoint}[[2]]}{\text{boxIntersectionEndPoint}[[1]] - \text{middleEndPoint}[[1]]} (x - \text{middleEndPoint}[[1]]);$ 
  (*The circle where the mid-point needs to lie.*)
  circleEquation =  $\left(x - \frac{\text{size}}{2.0}\right)^2 + \left(y - \frac{\text{size}}{2.0}\right)^2 == r^2;$ 
  (*Calculate the intersection of the circle and line.*)
  circleX = NSolve[circleEquation, x][[2]];
  Print["CX: ", circleX];
  circleY = NSolve[circleEquation, y][[1]];
  Print["CY: ", circleY];
  lineY = NSolve[lineEquation /. circleX, y];
  Print["LY: ", lineY[[1]]];
  lineX = NSolve[lineEquation /. circleY, x];
  Print["LX: ", lineX[[1]]];
  Print["LA: ", {x /. lineX[[1]], y /. lineY[[1]]}];
  {x /. lineX[[1]], y /. lineY[[1]]}
];
```

```

In[1416]:= Clear[x, y, x1, y1, x2, y2, lineEquation,
  circleEquation, size, r, circleX, circleY, lineY, lineX]
lineEquation = y - y1 ==  $\frac{y2 - y1}{x2 - x1} (x - x1)$ ;
(*The circle where the mid-point needs to lie.*)
circleEquation =  $\left(x - \frac{\text{size}}{2.0}\right)^2 + \left(y - \frac{\text{size}}{2.0}\right)^2 == r^2$ ;
(*Calculate the intersection of the circle and line.*)
circleX = NSolve[circleEquation, x][[2]];
circleY = NSolve[circleEquation, y][[1]];
lineY = NSolve[lineEquation /. circleX, y];
lineX = NSolve[lineEquation /. circleY, x];
assumptions = {size > 0, 0 <  $\theta < \frac{\pi}{2}$ , x1 > x2 > 0, y1 > y2 > 0};
(*Note: The order of the solutions
  to lineX is different when computed in this case.*)
output = {FullSimplify[x /. lineX[[2]], Assumptions -> assumptions],
  FullSimplify[y /. lineY[[1]], Assumptions -> assumptions]}

output = output /.
  {1.` size x1^2 - 2.` size x1 x2 + 1.` size x2^2 + 1.` size x1 y1 - 1.` size x2 y1 -> a1};
output = output /. {2.` x2 y1^2 - 1.` size x1 y2 + 1.` size x2 y2 -
  2.` x1 y1 y2 - 2.` x2 y1 y2 + 2.` x1 y2^2 -> a2};
output = output /. {-16.` (1.` x1^2 - 2.` x1 x2 + 1.` x2^2 + 1.` y1^2 - 2.` y1 y2 + 1.` y2^2) -> b};
output = output /. {r^2 (-1.` x1^2 + 2.` x1 x2 - 1.` x2^2) -> c1};
output = output /. {size^2 (0.5` x1^2 - 1.` x1 x2 + 0.5` x2^2) -> c2};
output = output /. {1.` x2^2 y1^2 - 2.` x1 x2 y1 y2 + 1.` x1^2 y2^2 -> d1};
output = output /. {size (1.` x1 x2 y1 - 1.` x2^2 y1 - 1.` x1^2 y2 + 1.` x1 x2 y2) -> d2};
output = output /. {c1 + c2 + d1 + d2 -> cd};
output = output /. {x1 (4.` y1 - 4.` y2) y2 + x2 y1 (-4.` y1 + 4.` y2) -> e1};
output = output /.
  {size (-2.` x1^2 + x2 (-2.` x2 + 2.` y1 - 2.` y2) + x1 (4.` x2 - 2.` y1 + 2.` y2)) -> e2};
output = output /. {1.` x1^2 - 2.` x1 x2 + 1.` x2^2 + 1.` y1^2 - 2.` y1 y2 + 1.` y2^2 -> f};
output = output /.
  {0.5` size x1 y1 - 0.5` size x2 y1 - 1.` x1 x2 y1 + 1.` x2^2 y1 + 0.5` size y1^2 -> g1};
output = output /. {-0.5` size x1 y2 + 1.` x1^2 y2 + 0.5` size x2 y2 -
  1.` x1 x2 y2 - 1.` size y1 y2 + 0.5` size y2^2 -> g2};
output = output /. {-4.` x2^2 y1 - 4.` x1^2 y2 + x1 x2 (4.` y1 + 4.` y2) -> h1};
output = output /.
  {size (-2.` x1 y1 + 2.` x2 y1 - 2.` y1^2 + 2.` x1 y2 - 2.` x2 y2 + 4.` y1 y2 - 2.` y2^2) -> h2};
output = output /. {r^2 (-1.` y1^2 + 2.` y1 y2 - 1.` y2^2) +
  size^2 (0.5` y1^2 - 1.` y1 y2 + 0.5` y2^2) -> i};
output = output /. {size (x1 (1.` y1 - 1.` y2) y2 + x2 y1 (-1.` y1 + 1.` y2)) -> j}

```

$$\begin{aligned}
& \text{Out[1424]} = \left\{ \frac{1}{1. x1^2 - 2. x1 x2 + 1. x2^2 + 1. y1^2 - 2. y1 y2 + 1. y2^2} \right. \\
& \quad 0.5 \left( 1. \text{size } x1^2 - 2. \text{size } x1 x2 + 1. \text{size } x2^2 + 1. \text{size } x1 y1 - 1. \text{size } x2 y1 + \right. \\
& \quad 2. x2 y1^2 - 1. \text{size } x1 y2 + 1. \text{size } x2 y2 - 2. x1 y1 y2 - 2. x2 y1 y2 + \\
& \quad 2. x1 y2^2 + 0.5 \sqrt{\left( -16. \left( 1. x1^2 - 2. x1 x2 + 1. x2^2 + 1. y1^2 - 2. y1 y2 + 1. y2^2 \right) \right.} \\
& \quad \left( r^2 \left( -1. x1^2 + 2. x1 x2 - 1. x2^2 \right) + \text{size}^2 \left( 0.5 x1^2 - 1. x1 x2 + 0.5 x2^2 \right) + \right. \\
& \quad 1. x2^2 y1^2 - 2. x1 x2 y1 y2 + 1. x1^2 y2^2 + \text{size} \left( 1. x1 x2 y1 - 1. x2^2 y1 - \right. \\
& \quad 1. x1^2 y2 + 1. x1 x2 y2 \left. \right) \left. \right) + \left( x1 \left( 4. y1 - 4. y2 \right) y2 + x2 y1 \left( -4. y1 + 4. y2 \right) + \right. \\
& \quad \left. \left. \text{size} \left( -2. x1^2 + x2 \left( -2. x2 + 2. y1 - 2. y2 \right) + x1 \left( 4. x2 - 2. y1 + 2. y2 \right) \right) \right)^2 \right) \left. \right), \\
& \quad \frac{1}{1. x1^2 - 2. x1 x2 + 1. x2^2 + 1. y1^2 - 2. y1 y2 + 1. y2^2} \\
& \quad 1. \\
& \quad \left( 0.5 \text{size } x1 y1 - 0.5 \text{size } x2 y1 - \right. \\
& \quad 1. x1 x2 y1 + 1. x2^2 y1 + 0.5 \text{size } y1^2 - \\
& \quad 0.5 \text{size } x1 y2 + 1. x1^2 y2 + 0.5 \text{size } x2 y2 - \\
& \quad 1. x1 x2 y2 - 1. \text{size } y1 y2 + 0.5 \text{size } y2^2 - \\
& \quad 0.25 \sqrt{\left( \left( -4. x2^2 y1 - 4. x1^2 y2 + x1 x2 \left( 4. y1 + 4. y2 \right) + \right. \right.} \\
& \quad \left. \left. \text{size} \left( -2. x1 y1 + 2. x2 y1 - 2. y1^2 + 2. x1 y2 - 2. x2 y2 + 4. y1 y2 - 2. y2^2 \right) \right)^2 - \right.} \\
& \quad 16. \left( 1. x1^2 - 2. x1 x2 + 1. x2^2 + 1. y1^2 - 2. y1 y2 + 1. y2^2 \right) \left( 1. x2^2 y1^2 - 2. x1 x2 y1 y2 + \right. \\
& \quad 1. x1^2 y2^2 + r^2 \left( -1. y1^2 + 2. y1 y2 - 1. y2^2 \right) + \text{size}^2 \left( 0.5 y1^2 - 1. y1 y2 + 0.5 y2^2 \right) + \\
& \quad \left. \left. \text{size} \left( x1 \left( 1. y1 - 1. y2 \right) y2 + x2 y1 \left( -1. y1 + 1. y2 \right) \right) \right) \right) \left. \right) \left. \right) \left. \right\} \\
& \quad \left. \frac{0.5 \left( a1 + a2 + 0.5 \sqrt{b c d + (e1 + e2)^2} \right)}{f}, \frac{1. \left( g1 + g2 - 0.25 \sqrt{(h1 + h2)^2 + b (d1 + i + j)} \right)}{f} \right\} \\
& \text{Out[1441]} = \left\{ \frac{0.5 \left( a1 + a2 + 0.5 \sqrt{b c d + (e1 + e2)^2} \right)}{f}, \frac{1. \left( g1 + g2 - 0.25 \sqrt{(h1 + h2)^2 + b (d1 + i + j)} \right)}{f} \right\}
\end{aligned}$$

# Testing

```
In[1442]:= Manipulate[
  angle =  $\frac{\theta \pi}{180}$ ;
  Graphics[
    {
      Thick, Black,
      If[circle,
        Circle[{ $\frac{\text{size}}{2.0}$ ,  $\frac{\text{size}}{2.0}$ },  $\frac{\text{size}}{2.0}$ ],
        Rectangle[{0, 0}, {size, size}, RoundingRadius → cornerRadius * size]
      ],
      PointSize[Medium],
      Point[{ $\frac{\text{size}}{2.0}$ ,  $\frac{\text{size}}{2.0}$ }],
      Red, Point[boxIntersection[angle, size, circle, size * cornerRadius]],
      Green, Point[middlePoint[size, .135]],
      Blue, Point[shortPoint[size, .185]],
      Orange, Point[longArmEndPoint[angle, size, size .33, boxIntersection[
        angle, size, circle, size * cornerRadius], middlePoint[size, .135]]]
    },
    PlotRange → All,
    Axes → True
  ]

, {{θ, 36}, 0, 90, 0.1}, {size, 1, 100, 1},
{circle, {True, False}}, {cornerRadius, 0, 0.5, 0.01}]
```

Out[1442]=

